

# Optimization with ODE'S constraints and mesh independence

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# Problem Formulation

- Minimize the following functional:

$$\min_{(x,a)} f(x,a)$$

$$C(x^n, x^{n-1}, \dots, x, t, a) = 0$$

$$t \in [0, T]$$

# Constructing the Lagrangian

- Since the constraints are true for every  $t \in [0, T]$
- It holds

$$L(x, a, \lambda) = f(x, a) - \sum_{i \in I} \int_0^T \lambda_i(t) * C_i(x, a) dt$$

# Numerical Approximation

- After setting the Lagrangian we apply the KKT conditions and introduce an numerical algorithm. This algorithm varies from problem to problem.
- Basically solving  $\nabla L = 0$  trough a numerical algorithm.

# Mesh Independence Principle for a Newton Iteration (MIP)

- Given a fixed starting point the number of iterations to reach a fixed tolerance is eventually independent of the size of the mesh,  $h$ .

## Sufficient Conditions for MIP (E.L. Allgower and K. Bohmer):

○ If:

- 1) Let  $F$  be the infinite dimensional problem to solve  
 $F(x)=0$

$$F'(z_n)c_n = -F(z_n)$$

$$z_{n+1} = c_n + z_n$$

$$n = 0, 1, \dots$$

$$\|z_{n+1} - z_n\| \leq k \|z_n - z_{n-1}\|^2$$

## Sufficient Conditions for MIP (E.L. Allgower and K. Bohmer):

○ If :

- 2) The Lipschitz-continuity is verified for  $\phi^h$  (discrete form of the problem)
- 3)  $\Delta^h$  is equibounded (the mesh)
- 4) The scheme  $\phi^h(\Delta^h z)$  is stable.
- 5) Consistency for  $F(z)$
- 6) And  $F'(v)$  smooth enough

We have mesh independence

# Case Study

$$(1) \quad \min_{(a,b)} \int_0^T g(\dot{x}) dt + \varepsilon_1 * a^2 + \varepsilon_2 * b^2$$
$$m\ddot{x} = f(x)$$
$$x(0) = a;$$
$$x(T) = b;$$
$$\varepsilon_1 > 0, \varepsilon_2 > 0$$



# Lagrangian Associated to the Problem

○ The correspondent Lagrangian is :

$$L(x, y, a, b, \lambda_1, \lambda_2, \mu_1, \mu_2) = \int_0^T g(y) dt + \varepsilon_1 * a^2 + \varepsilon_2 * b^2 + \\ + \int_0^T \lambda_1(t) * (m\dot{y} - f(x)) dt + \int_0^T \lambda_2(t) * (y - \dot{x}) dt + \mu_1(x(0) - a) + \mu_2 * (x(T) - b)$$

# KKT Conditions

○ It is obtained the next 12 equations:

$$x(0) = a$$

$$x(T) = b$$

$$m\dot{y} = f(x)$$

$$y = \dot{x}$$

$$\lambda_1(0) = 0$$

$$\lambda_1(T) = 0$$

$$\dot{\lambda}_2(t) + \lambda_1(t) * f'(x) = 0$$

$$g'(y) + \lambda_2(t) - m\dot{\lambda}_1(t) = 0$$

$$\mu_1 = -\lambda_2(0)$$

$$\mu_2 = \lambda_2(T)$$

$$a = \mu_1 / (2\varepsilon_1)$$

$$b = \mu_2 / (2\varepsilon_2)$$

# An Algorithm is Born

- Looking carefully, a natural fix point algorithm is born:
- Given an (a,b) it is possible to solve :

$$x(0) = a$$

$$x(T) = b$$

$$m\dot{y} = f(x)$$

$$y = \dot{x}$$

- which makes possible the resolution of:

$$\lambda_1(0) = 0$$

$$\lambda_1(T) = 0$$

$$\dot{\lambda}_2(t) + \lambda_1(t) * f'(x) = 0$$

$$g'(y) + \lambda_2(t) - m\dot{\lambda}_1(t) = 0$$

# An Algorithm is Born

- Then solving :

$$\mu_1 = -\lambda_2(0)$$

$$\mu_2 = \lambda_2(T)$$

$$a = \mu_1 / (2\varepsilon_1)$$

$$b = \mu_2 / (2\varepsilon_2)$$

- We obtain the new pair (a,b), which it can be plugged again in the first system making an iterative procedure.

# Convergence

○ The pair obtained is a descent direction

○ Proof:

○ The gradient of L is

$$\nabla_{(a,b)} L = (2a\varepsilon_1 - \mu_1, 2b\varepsilon_2 - \mu_2)$$

○ and the Hessian is given by :

$$H_{(a,b)} = \begin{pmatrix} 2\varepsilon_1 & 0 \\ 0 & 2\varepsilon_2 \end{pmatrix}$$

# Convergence

- So we have :

$$H_{(a,b)}^{-1} = \begin{pmatrix} 1/2\varepsilon_1 & 0 \\ 0 & 1/2b\varepsilon_2 \end{pmatrix}$$

- Doing :

$$-H_{(a,b)}^{-1} * \nabla_{(a,b)} L = \begin{pmatrix} \mu_1 / (2\varepsilon_1) - a \\ \mu_2 / (2\varepsilon_2) - b \end{pmatrix} = (a_{k+1}, b_{k+1}) - (a_k, b_k)$$

- So it is a descendent direction. Another way to see it, is that H is define positive so will always be a descendent direction.

# ODE'S Numerical Approximation

- To solve the ODE'S systems was use the finite element method.
- Which approximates the solution by piecewise polynomials.

# Numerical Results for the Example:

$$g(\dot{x}) = \sqrt{1 + \dot{x}^2}$$

$$f(x) = x + 1$$

$$\min_{(a,b)} \int_0^T \sqrt{1 + \dot{x}^2} dt + \varepsilon_1 * a^2 + \varepsilon_2 * b^2$$

$$m\ddot{x} = x + 1$$

$$x(0) = a$$

$$x(T) = b$$



# Numerical Results

$$a_0 = -1$$

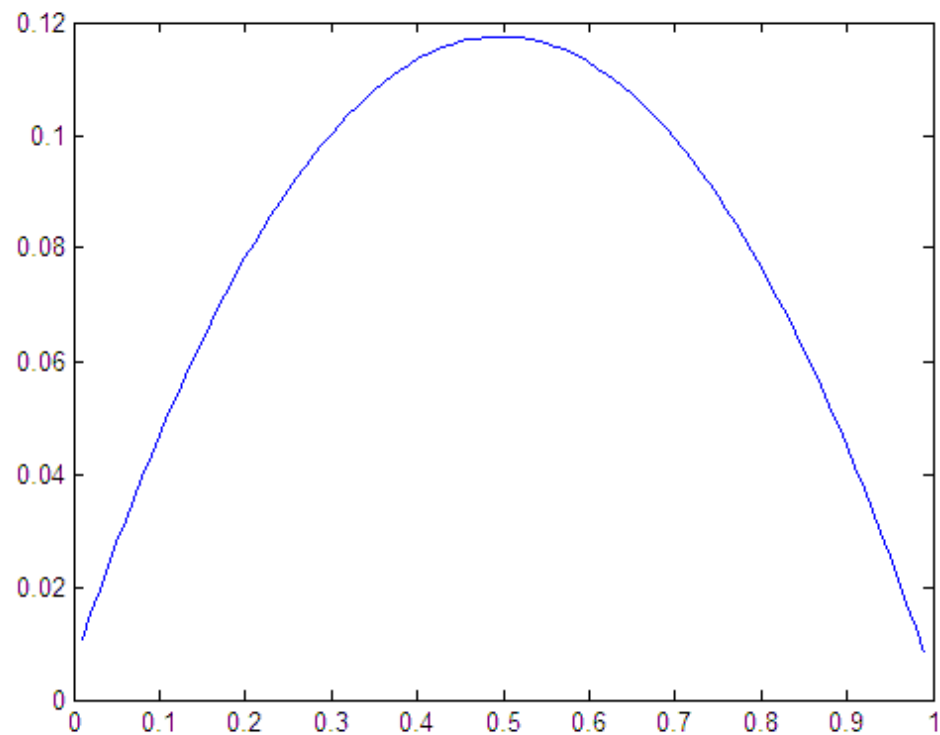
$$b_0 = 1$$

$$\varepsilon_1 = 3$$

$$\varepsilon_2 = 3$$

$$\text{control} = 10^{-4}$$

$$\text{control} = \|(a_{k+1}, b_{k+1}) - (a_k, b_k)\|_2$$



# Numerical Results

h (mesh size)	0.1	0.02	0.01	0.001
Iterations	9	9	9	9
a	0.0146	0.0070	0.0062	0.0054
b	-0.0123	0.0018	0.0036	0.0052

# Conclusions

- The problem is very sensitive for the changing of the  $\varepsilon$ 's .
- The convergence, and its rate depends on the  $\varepsilon$ 's .
- When the  $\varepsilon$ 's are very small the algorithm has difficulties to converge.
- There is mesh independence.

OBRIGADO

Thanks