Constructing a constraint-stabilized time-stepping approach for piecewise smooth multibody dynamics, part 1

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Introduction

Ratio Metric

Application of Rigid Multi Body Dynamics

- RMBD in diverse areas
 - rock dynamics
 - robotic simulations
 - virtual reality

- human motion
- * nuclear reactors
- * haptics
- VR or Virtual reality exposure (VRE) therapy
 - ⋆ fear of heights
- ★ fear of public speaking
- telerehabilitation
- * PTSD





- Integrate-detect-restart simulation a natural choice
 - Classical solution may not exist
 - Collisions can cause small stepsizes
- Differential algebraic equations (DAE) for joint constraints
 - Specialized techniques because non-smooth noninterpenetration and friction constraints.
- Optimization based animation technique solving a quadratic program at each step to avoid stiffness.
 - Collision detection still present, hence small stepsizes
- Penalty Barrier Methods are most popular.
 - Easy set up, even for DAEs, but problem may be stiff and requires a priori smoothing parameters

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Previous Approaches

Hard Constraint Approaches

Advantage:

- Results are same order of magnitude as penalty method
- Same dynamics using 4 orders of magnitude larger time step
- We use a velocity impulse LCP based approach avoiding the lack of a solution and introducing artificial stiffness

Disadvantage:

 LCP model yields inequality constraints from contact and friction, treated computationally as hard constraints.

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Differentiability Constraints and Model Algorithm Numerical Results 'Comps

Previous Approaches

Ratio Metric

Introduction



 To avoid infinitely small time steps, say from collisions, we need to impose a minimum stepsize



Ratio Metric

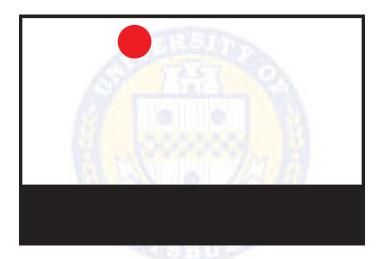


Figure: Simple Simulation: Trivial Example





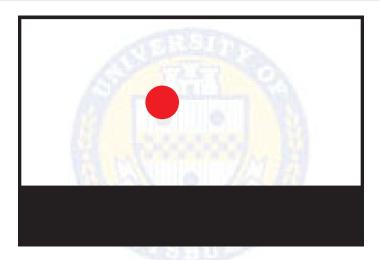


Figure: Simple Simulation: Trivial Example





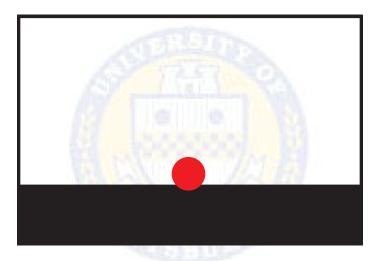


Figure: Simple Simulation: Trivial Example





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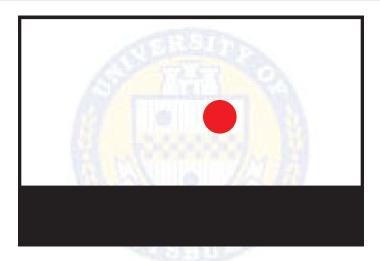


Figure: Simple Simulation: Trivial Example





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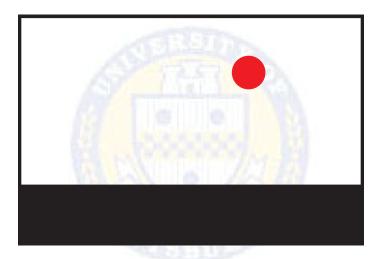


Figure: Simple Simulation: Trivial Example





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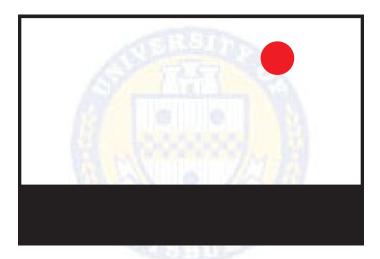


Figure: Simple Simulation: Trivial Example





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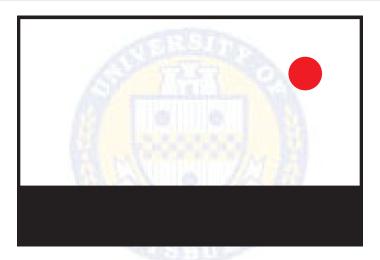


Figure: Simple Simulation: Trivial Example





Ratio Metric



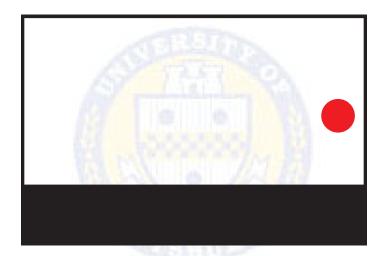


Figure: Simple Simulation: Trivial Example





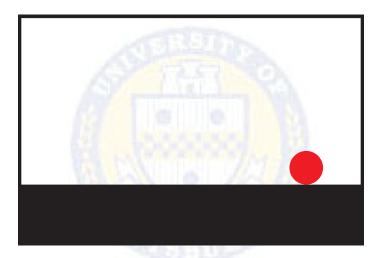


Figure: Simple Simulation: Trivial Example





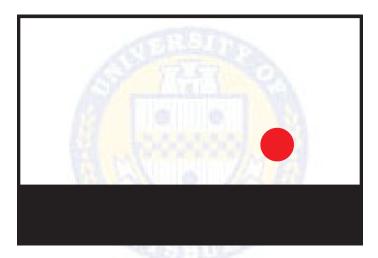


Figure: Simple Simulation: Trivial Example





Ratio Metric

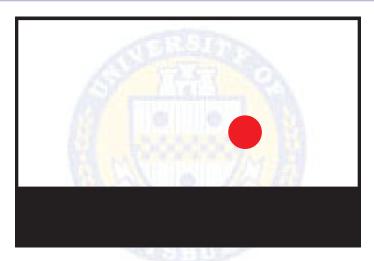


Figure: Simple Simulation: Trivial Example





Ratio Metric Differentiability Constraints and Model Algorithm Numerical Results

Previous Approaches

Introduction

Need to Define and Compute Depth of Penetration

- For methods with minimum time step, interpenetration may be unavoidable, thus it needs to be quantified (to limit amount of interpenetration)
- Minimum Euclidean distance good for distance between objects, but not for penetration

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Construction of a constraint-stabilized time-stepping approach for piecewise smooth multibody dynamics

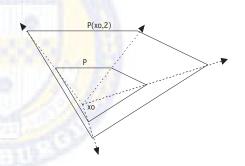
Ratio Metric

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Ratio Metric

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Polyhedra and Expansion/Contraction Maps

Definition

We define CP(A, b, x_o) to be the convex polyhedron P defined by the linear inequalities $Ax \le b$ with an interior point x_o . We will often just write P = CP(A, b, x_o).

Definition

Let $P = CP(A, b, x_o)$. Then for any nonnegative real number t, the expansion (contraction) of P with respect to the point x_o is defined to be

$$P(x_o, t) = \{x | Ax \le tb + (1 - t)Ax_o.\}$$

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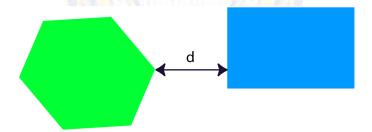
Polyhedral Ratio Metric

Minkowski Penetration Depth

Definition

Let $P_i = CP(A_i, b_i, x_i)$ be a convex polyhedron for i = 1,2. The Minkowski Penetration Depth (MPD) between the two bodies P_1 and P_2 is defined formally as

$$PD(P_1, P_2) = \min\{||d|| | interior(P_1 + d) \bigcap P_2 = \emptyset\}.$$
 (1)



Ratio Metric Penetration Depth

Definition

Let $P_i = CP(A_i, b_i, x_i)$ be a convex polyhedron for i = 1,2. Then the Ratio Metric between the two sets is given by

$$r(P_1, P_2) = \min\{t | P_1(x_1, t) \cap P_2(x_2, t) \neq \emptyset\},$$
 (2)

and the corresponding Ratio Metric Penetration Depth (RPD) is given by

$$\rho(P_1, P_2, r) = \frac{r(P_1, P_2) - 1}{r(P_1, P_2)}.$$
 (3)

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Expansion/Contraction Again

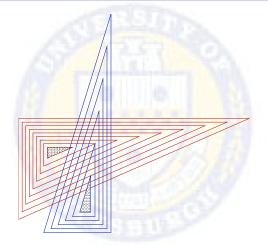


Figure: Visual representation of double expansion or contraction

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Metric Equivalence Theorem

Introduction

Metric Equivalence Theorem

Theorem (Metric Equivalence)

Let $P_i = CP(A_i, b_i, x_i)$ be a convex polyhedron for i = 1, 2, s be the MPD between the two bodies, D be the distance between x_1 and x_2 , ϵ be the maximum allowable Minkowski penetration between any two bodies. Then the ratio metric penetration depth between the two sets satisfies the relationship

$$\frac{s}{D} \le \rho(P_1, P_2, r) \le \frac{s}{\epsilon},\tag{4}$$

if P_1 and P_2 have disjoint interiors, and

$$-\frac{s}{\epsilon} \le \rho(P_1, P_2, r) \le -\frac{s}{D} \tag{5}$$

if the interiors of P_1 and P_2 are not disjoint.

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Metric Equivalence Theorem

Introduction

Significance of the Metric Equivalence Theorem

- Let number of facets of two polyhedra be m_1 and m_2
 - Computing PD by using the Minkowski sums: $O(m_1^2 + m_2^2)$
 - Solving linear programming problem: $O(m_1 + m_2)$
- : our metric provide us with a simple way to detect collision and measure penetration of two convex polyhedral bodies bodies with lower complexity and is equivalent, for small penetration, to the classical measure
- : for time step h, if the MPD is $O(h^2)$ then so is the RPD

Construction of a constraint-stabilized time-stepping approach for piecewise smooth multibody dynamics

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$$\frac{d}{dx}(c) = 0$$

Algorithm

$$\frac{d}{dx}(x) = 1$$

$$\frac{d}{dx}(x^n) = nx^{n-1}$$

$$\frac{d}{dx}(u\pm v) = \frac{du}{dx} \pm \frac{dv}{dx}$$

$$\frac{d}{dx}(c u) = c \frac{du}{dx}$$

$$\frac{d}{dx}(u\ v) = u\ \frac{dv}{dx} + v\ \frac{du}{dx}$$

$$\frac{d}{dx}\left(\frac{u}{v}\right) = \frac{v\frac{du}{dx} - u\frac{dv}{dx}}{v^2}$$

$$\frac{d}{dx}(u^n) = n u^{n-1} \frac{du}{dx}$$

$$\frac{d}{dx}(u \circ v) = \frac{dv}{dx} \, \left(\frac{du}{dx} \circ v\right)$$



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Basic Contact Unit

Perfect Contact

Definition

Two convex polyhedra are in perfect contact when there is a nonempty intersection without interpenetration.

Definition

In n-dimensional space, a Basic Contact Unit (BCU) occurs when

- two convex polyhedra are in perfect contact,
- the contact region attached to a BCU is a point, and
- exactly n+1 facets are involved at the contact.

The point where the contact occurs is called an event point, or more simply, an event.

Introduction

Basic Contact Unit

Ratio Metric

- A CoF is always a BCU
- In 2D: CoF In 3D: CoF, (nonparallel) EoE
- In n-dim space, there are exactly $\left[\frac{n+1}{2}\right]$ distinct BCUs

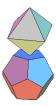


Figure: Corner-on-Face



Figure: Edge-on-Edge

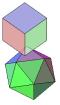


Figure: Face-on-Face

Convex Hull of BCUs

Theorem

The intersection of two convex polyhedra in perfect contact is the convex hull of the event points.

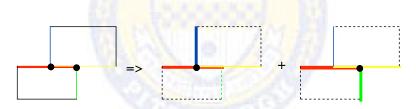


Figure: 2D Example: Contact Region Is Convex Hull of BCUs.

Differentiability at an Event

Introduction

Nondifferentiability

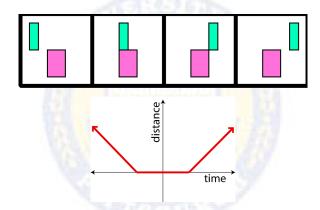


Figure: Nondifferentiability of Euclidean distance function

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Introduction

Infinite Differentiability at an Event

- If E is an event at perfect contact of convex polyhedra P_1 and P_2 , then $P_E(x_i, t)$, the restrictions of $P_i(x_i, t)$ to E, is the convex body defined by the facets of $P(x_i, t)$ which involve E.
- If E is an event at perfect contact of P_1 and P_2 , then

$$r(P_{E}(x_{1},t),P_{E}(x_{2},t)) = \min_{t\geq 0} \begin{cases} \hat{A}_{L_{1}}R_{1}^{T}x - \hat{b}_{1}t \leq \hat{A}_{L_{1}}R_{1}^{T}x_{1} \\ \hat{A}_{L_{2}}R_{2}^{T}x - \hat{b}_{2}t \leq \hat{A}_{L_{2}}R_{2}^{T}x_{2} \end{cases}$$
(6)

where the sum of the rows of \hat{A}_{L_1} and \hat{A}_{L_2} totals n+1.

• Theorem: At any event E of perfect contact, $r(P_E(x_1, t), P_E(x_2, t))$ is infinitely differentiable with respect to the translation vectors and rotation angles.

Component Functions

- Associate m^{th} event $E^{(m)}$ with component function $\widehat{\Phi}^{(m)}$
- We use the restrictions $P_{E^{(m)}}(x_1, t)$ and $P_{E^{(m)}}(x_2, t)$
- $\widehat{\Phi}^{(m)} = f(r_m)$, where f(t) = (t-1)/t and

$$r_{m} = \min_{t \geq 0} \begin{cases} \hat{A}_{m_{1}} R_{1}^{T} x - b_{m_{1}} t \leq \hat{A}_{m_{1}} R_{1}^{T} x_{1} \\ \hat{A}_{m_{2}} R_{2}^{T} x - b_{m_{2}} t \leq \hat{A}_{m_{2}} R_{2}^{T} x_{2} \end{cases}$$
(7)

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and sum of numbers of rows of \hat{A}_{m_1} and \hat{A}_{m_2} is n+1.

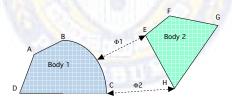


Figure: Two Component Signed Distance Functions

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Introduction

Max of Component Functions

Ratio Metric

RPD is the maximum of component distance functions.

Theorem

Suppose $x_1 \neq x_2$ and let $P_i = CP(A_{L_i}R_i^T, b_{L_i} + A_{L_i}R_i^Tx_i, x_i)$ be convex polyhedra for i = 1, 2 and let $\left\{E^{(1)}, E^{(2)}, \cdots, E^{(N)}\right\}$ be the list of all possible events with corresponding component distance functions $\left\{\widehat{\Phi}^{(1)}, \widehat{\Phi}^{(2)}, \cdots, \widehat{\Phi}^{(N)}\right\}$. Then

$$\rho(P_1, P_2, r) = \max \left\{ \widehat{\Phi}^{(1)}, \widehat{\Phi}^{(2)}, \cdots, \widehat{\Phi}^{(N)} \right\},\,$$

where $\rho(P_1, P_2, r)$ is defined by (3).

Ratio Metric

Introduction

Differentiability

Ratio Metric

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Noninterpenetration Constraints

 Model noninterpenetration constraints by continuous piecewise differentiable signed distance functions:

$$\Phi^{(j)}(q) \ge 0, \quad j = 1, 2, \cdots, p.$$
 (8)

We will use RPD to compute Φ^(j)

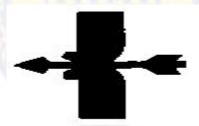


Figure: Noninterpenetration Constraint: Constraint not enforced

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Introduction

Joint Constraints

Ratio Metric

- Model joint constraints by sufficiently smooth $\Theta^{(i)}(q) = 0, i = 1, 2, \dots, n_i$
- Define $\nu^{(i)}(q) = \nabla_q \Theta^{(i)}(q), \quad i = 1, 2, \dots, n_J$

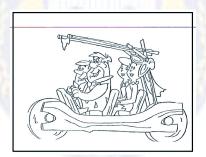


Figure: Joint Constraint: Fixed distance between wheels

Model

Linear Complementarity Model

Euler discretization of the equations of motion:

$$M(q^{(I)}) (v^{(I+1)} - v^{(I)}) = h_I k (t^{(I)}, q^{(I)}, v^{(I)}) + \sum_{i=1}^{n_J} c_{\nu}^{(i)} \nu^{(i)} (q^{(I)}) + \sum_{m \in \mathcal{E}} \left(c_n^{(m)} n^{(m)} (q^{(I)}) + \sum_{i=1}^{M_C^{(m)}} \beta_i^{(m)} d_i^{(m)} (q^{(I)}) \right).$$
(9)

Modified linearization of geometrical and noninterpenetration constraints:

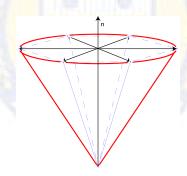
$$\gamma \Theta^{(i)}(q^{(l)}) + h_{l} \nu^{(i)^{T}}(q^{(l)}) \nu^{(l+1)} = 0, \quad i = 1, 2, \dots, n_{J}, \\
n^{(m)^{T}}(q^{(l)}) \nu^{(l+1)} + \frac{\gamma}{h_{l}} \Phi^{(j)}(q^{(l)}) \geq 0 \quad \perp c_{n}^{(m)} \geq 0, \qquad m \in \mathcal{E}.$$
(10)

Introduction

Friction Model

Friction model (usual classical pyramid approximation of friction cone, see Stewart & Trinkle 1995 or Anitescu & Hart 2004):

$$D^{(m)^{T}}(q)v + \lambda^{(m)}e^{(m)} \geq 0 \quad \perp \quad \beta^{(m)} \geq 0, \\ \mu c_{n}^{(m)} - e^{(m)^{T}}\beta^{(m)} \geq 0 \quad \perp \quad \lambda^{(m)} \geq 0.$$
 (11)



Model

Mixed Complementarity and QP Formulation

Note (12) constitutes 1st-order optimality conditions of QP

$$\min_{\substack{v,\lambda\\ v,\lambda}} \frac{1}{2} v^{T} M^{(I)} v + q^{(I)^{T}} v$$
s.t.
$$n^{(m)^{T}} v - \mu^{(m)} \lambda^{(m)} \geq -\Gamma^{(m)} - \Delta^{(m)}, \quad m \in \mathcal{E}$$

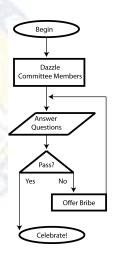
$$D^{(m)^{T}} v + \lambda^{(m)} e^{(m)} \geq 0, \quad m \in \mathcal{E}$$

$$\nu_{i}^{T} v = -\Upsilon_{i}, \quad 1 \leq i \leq n_{J}$$

$$\lambda^{(m)} > 0 \quad m \in \mathcal{E}$$
(13)

Construction of a constraint-stabilized time-stepping approach for piecewise smooth multibody dynamics

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Assumption A1

A1: There exists $\epsilon_0 > 0$, $C_1^d > 0$, and $C_2^d > 0$ such that

- $\Phi^{(j)}$ for $1 \leq j \leq n_B$ are piecewise continuous on their domains Ω_ϵ , with piecewise components $\widehat{\Phi}^{(m)}(q)$ which are twice continuously differentiable in their respective open domains with first and second derivatives uniformly bounded by $C_1^d > 0$ and $C_2^d > 0$, respectively, and
- $\Theta^{(i)}(q)$ for $i=1,2,\cdots,m$ are twice continuously differentiable in Ω_{ϵ} with first and second derivatives uniformly bounded by $C_1^d>0$ and $C_2^d>0$, respectively.

Using Assumption A1

Lemma

If Assumption A1 holds, then $\Phi^{(j)}$ for $1 \le j \le n_B$ is everywhere directionally differentiable. Moreover, the generalized gradient of $\Phi^{(j)}$ is contained in the convex cover of the gradients of its component functions which are active at q evaluated at q.

Note: We use
$$\Phi^{(j)o}(q; v) = \limsup_{p \to q, t \downarrow 0} \frac{\Phi^{(j)}(p + tv) - \Phi^{(j)}(p)}{t}$$

Lemma

If Assumption A1 holds, then for any j such that $1 \le j \le n_B$, then $\Phi^{(j)}$ satisfies a Lipschitz condition.

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Note: We use Lebourg's Mean Value Theorem in the proof

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Assumptions D1 - D3

Ratio Metric

- **D1:** The mass matrix is constant. That is, $M(q^{(l)}) = M^{(l)} = M$.
- **D2:** The norm growth parameter is constant: $c(\cdot, \cdot, \cdot) \leq c_0$
- D3: The external force is continuous and increases at most linearly with the pos. and vel., and unif. bdd in time:

$$k(t, v, q) = k_0(t, v, q) + f_c(v, q) + k_1(v) + k_2(q)$$

and there is some constant $c_K \ge 0$ such that

$$||k_{o}(t, v, q)|| \leq c_{K} ||k_{1}(v)|| \leq c_{K} ||v|| ||k_{2}(q)|| \leq c_{K} ||q||.$$

Also assume

$$v^T f_c(v, q) = 0 \quad \forall v, q.$$

Algorithm for Piecewise Smooth RMBD

Algorithm

Algorithm for piecewise smooth multibody dynamics

- **Step 1:** Given $q^{(l)}$. $v^{(l)}$. and h_l , calculate the active set $\mathcal{A}(q^{(l)})$ and active events $\mathcal{E}(q^{(l)})$.
- **Step 2:** Compute $v^{(l+1)}$, the velocity solution of our mixed LCP.
- **Step 3:** Compute $q^{(l+1)} = q^{(l)} + h_l v^{(l+1)}$.
- **Step 4:** IF finished, THEN stop ELSE set I = I + 1 and restart.

Ratio Metric

Theorem

Introduction

Assume that our algorithm is applied over a time interval [0, T], and

- The active set A(q) and active events $\mathcal{E}(q)$ are properly defined
- The time steps $h_l > 0$ satisfy

$$\sum_{l=0}^{N-1} h_l = T \text{ and } \frac{h_{l-1}}{h_l} = c_h, I = 1, 2, \cdots, N-1$$

- The system satisfies Assumptions (A1) and (D1) (D3)
- The system is initially feasible. That is, $I(q^{(0)}) = 0$

Then, there exist H > 0, V > 0, and $C_c > 0$ such that $||v^{(I)}|| \le V$ and $I(q(I)) \le C_c ||v^{(I)}||^2 h_{I-1}^2$, $\forall I, \ 1 \le I \le N$

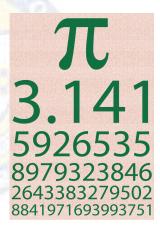
Introduction

Consequences of the Theorem

- Algorithm achieves constraint stabilization because the infeasibility is bounded above by the size of the solution. In particular, $v^{(l+1)} = 0 \Rightarrow I(q^{(l+1)}) = 0$
- Linear O(h) method yields quadratic $O(h^2)$ infeasibility
- Velocity remains bounded
- No need to change the step size to control infeasibility
- Solve one linear complementarity problem per step

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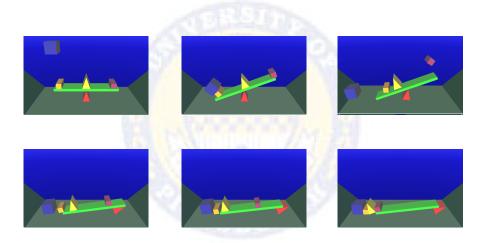
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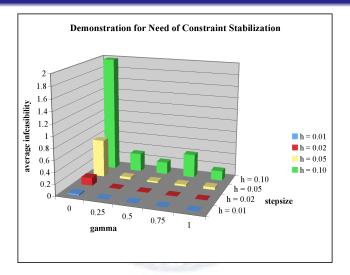
Six successive frames from Balance2

Ratio Metric



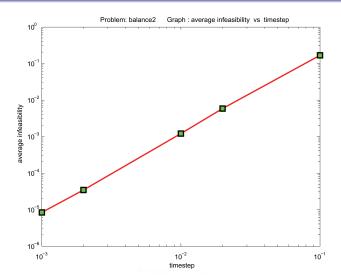


Balance2



Smaller stepsize ⇒ smaller average infeasibility Constraint stabilization ⇒ smaller average infeasibility Balance2

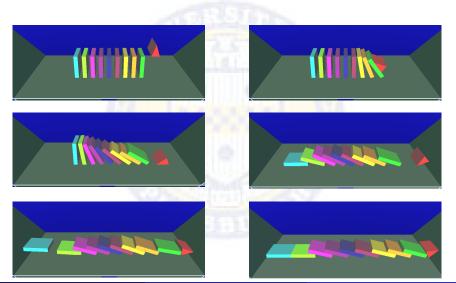
Introduction



Average infeasibility shows quadratic $O(h^2)$ nature

Introduction

Six successive frames from Pyramid1



Ratio Metric

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Differentiability

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Accomplishments

Accomplishments

- Successfully developed a computationally efficient signed distance function. Ratio Metric
- Successfully shown equivalence of RPM to MPD
- Successfully developed and analyzed algorithm that achieves constraint stabilization solving one LCP per step
- Successfully calculated generalized gradients and showed that infeasibility at step I is upper bounded by $O(||h_{l-1}||^2 ||v^{(l)}||^2)$
- Successfully implemented this algorithm for several problems with good results

Accomplishments

Introduction

Thank You!

- ICAM
- Clemson University
- University of Pittsburgh
- University of Tennessee/Knoxville
- Virginia Tech



